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# API Elements (JS) Documentation

*Release 1.0*

**Apiary**

**May 29, 2018**



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# CHAPTER 1

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## Installation

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```
$ npm install api-elements
```



# CHAPTER 2

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## Usage

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```
const apiElements = require('api-elements');
const namespace = new apiElements.Namespace();

// Parsing a JSON Representation of API Elements tree
const parseResult = namespace.serialiser.deserialise({
  element: 'parseResult',
  content: []
});

console.log(parseResult);

// Creating API Elements directly
const parseResult = new namespace.elements.ParseResult();
console.log(parseResult);
```



# CHAPTER 3

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## API Reference

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### 3.1 API Reference

#### Contents

- *API Reference*
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### 3.1.1 Namespace

**class Namespace()**

A refract element implementation with an extensible namespace, able to load other namespaces into it.

The namespace allows you to register your own classes to be instantiated when a particular refract element is encountered, and allows you to specify which elements get instantiated for existing Javascript objects.

**Namespace.register()**

Register a new element class for an element.

#### Arguments

- **name** (*string*) –
- **elementClass** –

**Namespace.serialiser**

Convinience method for getting a JSON Serialiser configured with the current namespace

**Namespace.unregister()**

Unregister a previously registered class for an element.

#### Arguments

- **name** (*string*) –

**Namespace.use()**

Use a namespace plugin or load a generic plugin.

#### Arguments

- **plugin** –

## Serialiser

**class JSONSerialiser()**

#### Arguments

- **namespace** (*Namespace*) –
- **namespace** –

**JSONSerialiser.deserialise()**

**Arguments**

- **value** (*object*) –

**Returns Element –**`JSONSerialiser.serialise()`**Arguments**

- **element** (*Element*) –

**Returns object –**

### 3.1.2 Elements

**Element**`class Element()`**Arguments**

- **content** –
- **meta** –
- **attributes** –
- **element** (*string*) –

`Element.attributes`

The attributes property defines attributes about the given instance of the element, as specified by the element property.

`Element.children`

Returns all of the children elements found within the element.

`Element.classes``Element.clone()`

Creates a deep clone of the instance

`Element.description`

Human-readable description of element

`Element.element``Element.findRecursive()`

Finds the given elements in the element tree. When providing multiple element names, you must first freeze the element.

**Arguments**

- **names** (*elementNames*) –

**Returns ArraySlice –**`Element.freeze()`

Freezes the element to prevent any mutation. A frozen element will add *parent* property to every child element to allow traversing up the element tree.

`Element.id`

Unique Identifier, MUST be unique throughout an entire element tree.

### Element.**isFrozen**

Returns whether the element is frozen.

### Element.**links**

### Element.**meta**

### Element.**parents**

Returns all of the parent elements.

### Element.**recursiveChildren**

Returns all of the children elements found within the element recursively.

### Element.**title**

Human-readable title of element

### Element.**toRef()**

Creates a reference pointing at the Element

**Returns RefElement –**

### Element.**toValue()**

## Primitives

### String

#### class StringElement()

##### Arguments

- **content** (*string*) –
- **meta** –
- **attributes** –

#### StringElement.**length**

The length of the string.

### Number

#### class NumberElement()

##### Arguments

- **content** (*number*) –
- **meta** –
- **attributes** –

### Boolean

#### class BooleanElement()

##### Arguments

- **content** (*boolean*) –
- **meta** –

- **attributes** –

## Null

```
class NullElement()
```

## Collections

### Array

```
class ArrayElement()
```

#### Arguments

- **content** (`Array.<Element>`) –
- **meta** –
- **attributes** –

```
ArrayElement.add()
```

#### Arguments

- **value** –

```
ArrayElement.contains()
```

Looks for matching children using deep equality

#### Arguments

- **value** –

#### Returns boolean –

```
ArrayElement.filter()
```

#### Arguments

- **callback** – Function to execute for each element
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

#### Returns ArraySlice –

```
ArrayElement.find()
```

Recusively search all descendants using a condition function.

#### Arguments

- **condition** –

#### Returns ArraySlice –

```
ArrayElement.findByClass()
```

#### Arguments

- **className** (`string`) –

#### Returns ArraySlice –

```
ArrayElement.findByElement()
```

#### Arguments

- **element** (*string*) –

**Returns** **ArraySlice** –

`ArrayElement.findElements()`

Recusively search all descendants using a condition function.

**Returns** **Array.<Element>** –

`ArrayElement.first`

Return the first item in the collection

`ArrayElement.forEach()`

**Arguments**

- **callback** (*forEachCallback*) – Function to execute for each element
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

`ArrayElement.get()`

**Returns** **Element** –

`ArrayElement.getById()`

Search the tree recursively and find the element with the matching ID

**Arguments**

- **id** (*string*) –

**Returns** **Element** –

`ArrayElement.getIndex()`

**Returns** **Element** –

`ArrayElement.getValue()`

Helper for returning the value of an item This works for both ArrayElement and ObjectElement instances

`ArrayElement.isEmpty`

Returns whether the collection is empty

`ArrayElement.last`

Return the last item in the collection

`ArrayElement.length`

Returns the length of the collection

`ArrayElement.map()`

**Arguments**

- **callback** – Function to execute for each element
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

`ArrayElement.push()`

**Arguments**

- **value** –

`ArrayElement.reject()`

**Arguments**

- **callback** – Function to execute for each element

- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

**Returns** **ArraySlice** –

ArrayElement.**remove**()

ArrayElement.**second**

Return the second item in the collection

ArrayElement.**set**()

ArrayElement.**shift**()

**Returns** **Element** –

ArrayElement.**unshift**()

**Arguments**

- **value** –

## Object

**class** **ObjectElement**()

**Arguments**

- **content** –
- **meta** –
- **attributes** –

ObjectElement.**filter**()

**Arguments**

- **callback** –
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

**Returns** **ObjectSlice** –

ObjectElement.**forEach**()

**Arguments**

- **callback** –
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

ObjectElement.**get**()

**Arguments**

- **key** –

**Returns** **Element** –

ObjectElement.**getKey**()

**Arguments**

- **key** –

**Returns** **Element** –

ObjectElement.**getMember**()

### Arguments

- **key** –

### Returns MemberElement –

ObjectElement.**hasKey**()

### Returns boolean –

ObjectElement.**items**()

### Returns array –

ObjectElement.**keys**()

ObjectElement.**map**()

### Arguments

- **callback** –

- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

ObjectElement.**reject**()

### Arguments

- **callback** –

- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

### Returns ObjectSlice –

ObjectElement.**remove**()

### Arguments

- **key** –

ObjectElement.**set**()

Set allows either a key/value pair to be given or an object If an object is given, each key is set to its respective value

ObjectElement.**values**()

## Member

**class MemberElement()**

### Arguments

- **key** ([Element](#)) –
- **value** ([Element](#)) –
- **meta** –
- **attributes** –

MemberElement.**key**

MemberElement.**value**

## Profiles

**class LinkElement()**

Hyperlinking MAY be used to link to other resources, provide links to instructions on how to process a given element (by way of a profile or other means), and may be used to provide meta data about the element in which it's found. The meaning and purpose of the hyperlink is defined by the link relation according to RFC 5988.

### Arguments

- **content** –
- **meta** –
- **attributes** –

**LinkElement.href**

The URI for the given link.

**LinkElement.relation**

The relation identifier for the link, as defined in RFC 5988.

## Referencing

**class RefElement()**

### Arguments

- **content** –
- **meta** –
- **attributes** –

**RefElement.path**

Path of referenced element to transclude instead of element itself.

## Parse Result

**class ParseResult()**

### Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

**ParseResult.api**

**ParseResult.sourceMapValue**

## Annotation

**class Annotation()**

### Arguments

- **content** (string) –
- **meta** –

- **attributes** –

Annotation.**sourceMapValue**

## SourceMap

**class SourceMap()**

### Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

SourceMap.**sourceMapValue**

## API Description

### Category

**class Category()**

### Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

Category.**resourceGroups**

### Copy

**class Copy()**

### Arguments

- **content** (string) –
- **meta** –
- **attributes** –

Copy.**contentType**

Copy.**copy**

### Data Structure

**class DataStructure()**

### Arguments

- **content** (Element) –
- **meta** –

- **attributes** –

```
class Enum()
```

Arguments

- **content** (Element) –
- **meta** –
- **attributes** –

```
Enum.enumerations
```

## Resource

```
class Resource()
```

Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

```
Resource.href
```

```
class Transition()
```

Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

```
Transition.method
```

## HTTP Transaction

```
class HttpTransaction()
```

Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

```
HttpTransaction.request
```

```
class HttpMessagePayload()
```

Arguments

- **content** (Array) –
- **meta** –
- **attributes** –

```
HttpMessagePayload.headers
```

```
class HttpRequest()  
    Arguments  
        • content –  
        • meta –  
        • attributes –  
  
    HttpRequest.method  
  
class HttpResponse()  
    Arguments  
        • content –  
        • meta –  
        • attributes –  
  
    HttpResponse.statusCode  
  
class HttpHeaders()  
    Arguments  
        • content (Array) –  
        • meta –  
        • attributes –  
  
class Asset()  
    Arguments  
        • content (string) –  
        • meta –  
        • attributes –  
  
    Asset.contentType  
  
class HrefVariables()  
    Arguments  
        • content (Array) –  
        • meta –  
        • attributes –  
  
class AuthScheme()  
    Arguments  
        • content (Array) –  
        • meta –  
        • attributes –
```

### 3.1.3 Slice

`class ArraySlice()`

#### Arguments

- **elements** (`Array.<Element>`) –
- **elements** –

`ArraySlice.add()`

`ArraySlice.filter()`

#### Arguments

- **callback** – Function to execute for each element. This may be a callback, an element name or an element class.
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

#### Returns `ArraySlice` –

`ArraySlice.find()`

Returns the first element in the array that satisfies the given value

#### Arguments

- **callback** – Function to execute for each element. This may be a callback, an element name or an element class.
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

#### Returns `Element` –

`ArraySlice.first`

Returns the first element in the slice or undefined if the slice is empty

`ArraySlice.flatMap()`

Maps and then flattens the results.

#### Arguments

- **callback** – Function to execute for each element.
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

#### Returns `Element` –

`ArraySlice.forEach()`

#### Arguments

- **callback** – Function to execute for each element
- **thisArg** – Value to use as this (i.e the reference Object) when executing callback

`ArraySlice.get()`

#### Returns `Element` –

`ArraySlice.getValue()`

`ArraySlice.includes()`

#### Arguments

- **value** –

**Returns boolean –**

`ArraySlice.isEmpty`

Returns whether the slice is empty

`ArraySlice.length`

Returns the number of elements in the slice

`ArraySlice.map()`

**Arguments**

- `callback` – Function to execute for each element

- `thisArg` – Value to use as this (i.e the reference Object) when executing callback

**Returns array** – A new array with each element being the result of the callback function

`ArraySlice.push()`

Adds the given element to the end of the slice

`ArraySlice.reduce()`

**Arguments**

- `callback` – Function to execute for each element

- `initialValue` –

`ArraySlice.reject()`

**Arguments**

- `callback` – Function to execute for each element. This may be a callback, an element name or an element class.

- `thisArg` – Value to use as this (i.e the reference Object) when executing callback

**Returns ArraySlice –**

`ArraySlice.shift()`

Removes the first element from the slice

**Returns Element** – The removed element or undefined if the slice is empty

`ArraySlice.toValue()`

**Returns Array –**

`ArraySlice.unshift()`

Adds the given element to the beginning of the slice

**class ObjectSlice()**

`ObjectSlice.keys()`

**Returns array –**

`ObjectSlice.values()`

**Returns array –**

# CHAPTER 4

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